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Digital DIY: The creative and universal musician in the hybrid age

The musical world has shifted position permanently. The collapse of physical record sales, emerging of online music services and sheet music stores, and musicians building their visibility and audibility on digital platforms instead of conventional media has challenged educational institutions in music for some time now.

Due to the current global situation, the requirements and possibilities of digital technology have become much more evident in our minds, and the practical implementation has been accelerated. Thus, musicians in all genres are having to refocus their energy when considering how to disseminate their musical product and talent and collaborate with others.

The image of the musician-artist-music writer in this hybrid analog/digital age in (and especially after) the corona pandemic will be greatly changed by the new situation.

We suggest that the HE institutions in music should see themselves as cultural marketplaces of competences, as pools of experts, which help our students embrace new technologies and ways of thinking in order to be able to re-invent themselves and reach new audiences.

does this resonate with you?

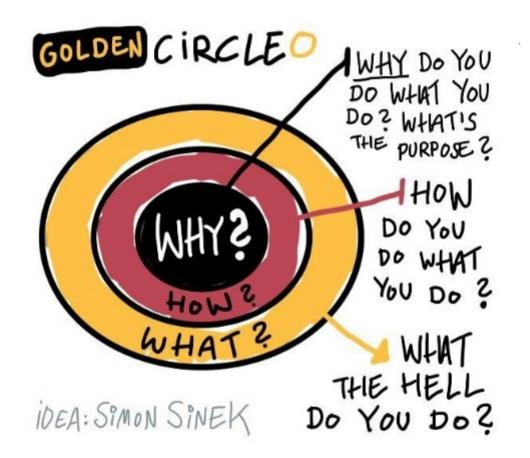
Musicians have begun to realize that their dreams are possible through the discipline of entrepreneurship, a discipline that allows for individuality and creativity. The disciplines of entrepreneurship and music have a lot in common in that each takes a huge commitment, a relentless work ethic, passion and new ideas

https://www.entrepreneur.com/article/341773

quotes

add

your



Think about these questions as a backward design These are the outcomes What do you offer within your education to facilitate the students to learn new ways of working?









Question 1: in this Parallel Session, we would like you to have a converstation about how the musician in the hybrid age is able to:, plan and implement the entire creative process holistically from composition and/or performance to marketing and distribution;

360 skills

the importance

of collaborating

is more

being human what makes things hollistic?

mentoring from the start we got to do and make things happen.

login into the mindset of change as an educator to facilitator

you have to take the risks to move forward as an important professional skill

exposure to more business ideas within the curricula but collaborative be more inclusive and invite students into the conversation

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Question 2: in this Parallel Session, we would like you to have a converstation about how the musician in the hybrid age was be able to: Network professionally to find expert support for their initiatives, where external skills are required;

Teachers

Sychronized

curriculum

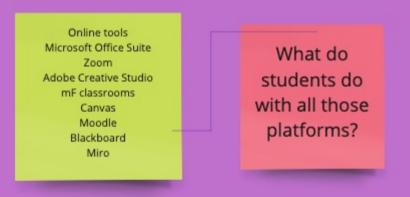
working with alumni as mentors, coaches

Attending music industry conferences. Many of them are now going online and for free, during COVID times Through classes, internships, mentors, alumni, inviting collaborators via social media

> building careers and supporting communities via Co-op

> > mir

In this Parallel Session, we would like to have a converstation about how the musician in the hybrid age will be able to: So and utilize the whole collection of online tools, platforms and digital imprints as their portfolio in order to promote their competences and advance their career;



Competences
Wide vision
Interpersonal
skills
Curiorisity
Courage

In this Parallel Session, we would like to have a conversation about how the musician in the hybrid age is able to: Become enabled and empowered to develop their original profile and also determine their own definition of success.

Success is a feeling Should students define success in conservatoires? Should they decide how they are graded?

Needs flexibility, freedom, space

IDEA KILLERS...

REASONS WHY CREATIVITY AND INNOVATION DON'T FLY IN YOUR ORGANISATION

Yes, but... It already exists! Our customers won't like that!

WE DON'T HAVE TIME... NO! It's not possible...

It's too expensive! Let's be realistic... That's not logical...

We need to do more research... THERE'S NO BUDGET...

I'm not creative... We don't want to make mistakes...

The management won't agree... GET REAL...

It's not my responsibility... It's too difficult to master...

THAT'S TOO BIG A CHANGE. . .

The market is not ready yet... Let's keep it under consideration...

HOW FLOW EXPERIENCE DESIGN WORKS 1. Presence Mindfulness, External Triggers, Internal Triggers, Natural Rhythms 2. Mindset Passion, Mastery, Purpose, Life Story 3. Vision Core Values, Vision Mapping. Lifetime Goals, Action Plan 4. Productivity Deep Focus, Clear Goals, Feedback Loops, Challenge/Skill Ratio, Gamific 5. Habits Tiny Habits, Daily Rituals, Small Wins, Keystone Habits 6. Learning Design your own learning experiences and seek out optimal environments for deep immersive learning. Rich Environments, Experiential Learning, Deep Embodiment 7. Creativity Pattern Recognition, High Consequences, Creative Flow 8. Tribe Communitas, Helper's High, Mentorship, Group Flow, SOCIAL CREATORS